

# CS 378: Autonomous Intelligent Robotics

## FRI II

Instructor: Justin Hart

September 5, 2017

[http://justinhart.net/teaching/2017\\_fall\\_cs378/](http://justinhart.net/teaching/2017_fall_cs378/)

# Today

- What makes a good project?
- Project Ideas
- Team Formation

# Good Projects

- Start with a goal
  - A good scientific question
  - A novel method that can be fully implemented
- Your job is then to become informed
  - How do you know that your question is good?
  - How do you know that your method is novel?
  - **Answer: Literature Survey**

# What is a literature survey?

## **The process**

- Find out what work precedes yours
- Find the major conferences and journals discussing your topic
- Find what others have hypothesized, and tested
- Is there a standard test regarding your question?

## **Example: My dissertation**

- Previous mirror papers, mirror work in animals
- Robotics & AI conference, psych journals
- Bayesian approaches, image-based approaches
- The “mirror test”

# Literature Surveys

- Situate your work in the literature
- In the case of scientific questions, inform your hypotheses and methods
- In the case of development, inform you of the state-of-the-art and help you to make good design decisions

# Several Types of Class Projects

- A self-contained research project
- Groundwork for work that the lab will continue
- Development of needed infrastructure

# Self-Contained Projects

- Should ask a relevant scientific question
- Should have all development take place during the semester
- Should be thoroughly tested
- Final report should report on scientific findings

# Self-Contained Projects

- **Example: No Fair!! An Interaction with a Cheating Robot.**
  - Started as a class project
  - Was completed the following Summer/Fall
  - Asked what happens when a robot cheats.
    - Found attributions of agency, higher participant engagement
- Actually seeing a project through to publication will probably take more than this semester

# Recently Published

- Signaling, Teaching, Navigation
  - Passive Demonstrations of Light-Based Robot Signals for Improved Human Interpretability
    - Rolando Fernandez, Nathan John, Sean Kirmani, Justin Hart, Jivko Sinapov, and Peter Stone
  - Appeared at RO-MAN 2018, where I was during your first class
  - Part of a master's thesis
- Semantic Mapping
  - PRISM: Pose Registration for Semantic Mapping
    - Justin W. Hart, Rishi Shah, Sean Kirmani, Nick Walker, Kathryn Baldauf, Nathan John, and Peter Stone, to appear at IROS in October!
  - Rishi's master's thesis will extend this
  - More projects this fall!

# Recently Accepted

- Interaction and Autonomy in RoboCup@Home and Building-Wide Intelligence
  - Justin Hart, Harel Yedidsion, Yuqian Jiang, Nick Walker, Rishi Shah, Jesse Thomason, Aishwarya Padmakumar, Rolando Fernandez, Jivko Sinapov, Raymond Mooney, Peter Stone
  - AAI FS: AI-HRI
- LAAIR: A Layered Architecture for Autonomous Interactive Robots
  - Yuqian Jiang, Nick Walker, Minkyu Kim, Nicolas Brissoneau, Daniel S. Brown, Justin W. Hart, Scott Niekum, Luis Sentis, and Peter Stone
  - AAI FS: Reasoning and Learning in Real-World Systems for Long-Term Autonomy

# In Submission

- 1 paper to AAAI
- 1 paper to ICRA

# In Planning

- 1 paper to HRI
- 1 paper to CHI

# Projects in Progress

- Building a 3D printable robot head for HRI experiments
- Gaze production with a virtual agent
- Plan summarization
- More semantic mapping work

# Groundwork

- Very similar to a self-contained project
- Works on an area or topic of **known** interest to the BWI lab
- More ambitious than self-contained project, not intended to be completed in 1 semester
- Still performs: Lit survey, Development, Testing
- However, where it ends is negotiated with instructor and is more flexible
- Not a guarantee of a scholarship, mentor position, or future employment
  - This may be continued by other members of the lab

# Infrastructure

- Not experimentally-based
- Develops necessary equipment or software
- Literature survey used to establish that state-of-the-art techniques are used
- Intended to be completed entirely during the semester
- Testing demonstrates the capability and that the system works
- Still must write all reports
- May have experimental / novel components

# Project Idea: Imaging Turntable

- Type: Infrastructure
- Goal: Build and program a turntable that objects rest on for imaging from multiple angles
- Purpose:
  - 3D reconstruction
  - Object recognition
- Immediate Plans
  - Object recognition for **RoboCup@Home** and Semantic Mapping

# Project Idea: Imaging Turntable

- Scope of work:
  - Design & manufacture or purchase a turntable
    - 3D printing, machining, servos, drivers, arduino
  - Controller for turntable
  - 2D/3D image capture
  - 3D point cloud merging, stitching, reconstruction
  - Device calibration for turntable & camera

# Project Idea: Task Re-Entry

- Type: Infrastructure & Long-Term Research
- Goal: The BWIBot should be able to perform one task, be requested to perform another task, then return to the original task.
- Purpose: Enable the BWIBot to have its tasking interrupted

# Project Idea: Task Re-Entry

- This is a pretty big challenge
- Consider this
  - The robot's task involves navigating from place to place.
  - It is interrupted.
  - Now it's in a new place. Is its old plan still valid? What parts are done? Which have been undone? What must change?

# Project Idea: Drive Up and Say Hi

- Type: Long-Term Research
- Goal: What should a service robot be able to do? What do people want?
- Purpose: Learn what people want from a BWIBot, support long-term interaction.

# Project Idea: Drive Up and Say Hi

- How it unfolds is like this.
  - Have the robot “patrol.”
  - See if people talk to it, if you can approach them.
  - Record exactly what they say.
    - What did they want the robot to do?
    - How did they say it?
    - Can we do it?
  - Implement what they asked.
    - Have the robot do that.
    - Record what they say.
    - Where does the interaction break down?
    - Can we accommodate all of the interactions people want?

# Project Idea: Object Delivery Follow-Up

- Type: Infrastructure
- Goal: Make an in-publication system work better.
- Purpose: Improve interaction quality, speed.

# Project Idea: Object Delivery Follow-Up

- Recently, we submitted a paper where people ask the robot to find an object, pick it up, and deliver it to someone.
- Parts of this process can be slow, or lack robustness.
- The idea here is to re-implement this using newer pieces of infrastructure, and to improve some pieces that work slowly or use older techniques.
- This would support long-term BWI research and make the BWIBot all-around “better.”

# Project Idea: New Arm / New Robot

- Type: Infrastructure
- Goal: Get new robot with UR5 arm working
- Purpose: We have a new UR5 arm which will go onto a new robot. The purpose is to get that project started.

# Project Idea: New Arm / New Robot

- We received a new UR5 robot arm, which will go onto an updated arm robot.
- Need to get the arm performing grasps.
- Need to get it mounted onto the new robot base.
- Need to get the whole system working.

# Project Idea: Speech & Language Speed-Ups

- Type: Infrastructure
- Goal: Speed up parsing, integrate Google Wave
- Purpose: Portions of our speech pipeline are slow. We want them fast and good for BWI.

# Project Idea: Speech & Language Speed-Ups

- In recent work we have sometimes had problems because the robot takes a long time to parse natural language utterances. The idea here is to do a faster re-write of the same program to speed parsing.
- Similarly, we use festival for speech production, but Wave appears to be promising for speed and quality improvements.

# Project Idea: The TRI Challenge

- Type: Other
- Goal: Participate in the TRI Challenge.
- Purpose: Adapt our infrastructure to solve TRI Challenge problems on a bi-monthly basis.

# Project Idea: TRI Challenge

- Toyota builds the Toyota HSR.
- They have invited us to participate in the TRI Challenge, which is like a mini **RoboCup@Home**.
- If your group does this, you will be a part of our TRI Challenge team, and learn skills relevant to our **RoboCup@Home** team.

# Project Idea: Door Sign Classifier

- Type: Self-Contained / Groundwork
- Goal: Build a classifier to identify door tags.
- Purpose: Integrates into PRISM in order to help it read more door signs.

# Project Idea: Door Sign Classifier

- PRISM is our system for semantic mapping / semantic SLAM
- The idea here is partly that the system can read the building signage and mark it into the robot's map.
- You would build a classifier (using deep learning) to classify what is and is not a door tag.

# Project Idea: Smart Obstacle Avoidance

- Type: Self-Contained / Groundwork
- Goal: Differentiate between people and static obstacles to improve navigation
- Purpose: Make the robot navigate in a smarter, smoother fashion

# Project Idea: Smart Obstacle Avoidance

- Right now the robot treats people as obstacles when navigating.
- The problem with this is that the robot needs to be farther from people than it does from the wall, so it has a hard time navigating narrow spaces.
- Sometimes the robot reroutes around a person when it should, instead, simply wait for them to pass.
- Differentiating between the two means that the robot will be able to move better through doorways and other small spaces, or not replan around a non-static obstacle.

# Project Idea: Visual Localization

- Type: Self-Contained / Groundwork
- Goal: Localize the robot using vision
- Purpose: Reduce steps to localize the robot, improve performance when localization is lost

# Project Idea: Visual Localization

- Recall in FRI I that you needed to localize the robot on startup.
- This can also be a problem when the robot changes floors, or navigates the atrium, where furniture frequently changes position.
- In this project, you're trying to localize the robot based on vision input, to remove the initial localization step and improve performance when localization is lost.

# Project Idea: 3D Printer

- Type: Self-Contained / Infrastructure
- Goal: Build a 3D Printer
- Purpose: I need a 3D printer. The EER is across the street. That's too far.

# Project Idea: 3D Printer

- I'm a 3D printing enthusiast and I've build a HyperCube 3D printer
- For this we would build a HyperCube Evolution 3D printer, with all of the bells & whistles
- This isn't so much "research" as "fun and useful." It probably won't train you appropriately if you'd like to be a mentor or **RoboCup@Home** participant.

# Project Idea: Multi-Robot Communication

- Type: Infrastructure
- Goal: Communicate information between multiple robots for multi-agent coordination
- Purpose: The BWIBots work as a fleet, but what if they could work **together** as a fleet, handing off portions of tasks or coordinating large-scale behavior.

# Project Idea: Multi-Robot Communication

- Harel wants this for multi-agent coordination for tasks such as providing directions to visitors.
- Rishi wants this for multi-agent coordination for large-scale map-building.
- Your job would be to implement the ways that the robots share data across physical robots.

# Project Idea: Elevator Navigation

- Type: Self-Contained / Infrastructure
- Goal: Program the robot to recognize, push the buttons on the elevator, and navigate in and out.
- Purpose: Get the robot to navigate between floors by riding the elevator.

# Project Idea: Elevator Navigation

- We've wanted to do this for years, but it's tough.
- Need to visually recognize and read the elevator buttons.
- Need to work out the navigation.
- Need to work out pushing the buttons.

# Project Idea: Verbal Navigation Instructions

- Type: Self-Contained / Groundwork
- Goal: Have the robot provide verbal route instructions to a person.
- Purpose: The BWIBots can provide directions to visitors, but only by driving in front of them. We'd like for them to be able to say, "Your classroom is on the 3<sup>rd</sup> floor. Go up the elevator and take a left."

# Project Idea: Verbal Navigation Instructions

- Lots of work has been done on processing verbal instructions into a navigational plan.
- This is processing a navigational plan into verbal instructions, in order to communicate them to a person.

# Project Idea: Getting to know you

- ..getting to know all about you.
- Type: Self-Contained / Groundwork
- Goal: Have the robot build a model of each person it interacts with so it can identify if it is the same person.
- Purpose: This is over long and short time-scales, for multiple reasons.

# Project Idea: Getting to know you

- Picture a conversation with the robot and 5 people. How do you know which person asks a question if they aren't facing you?
- If you are following someone, or if someone is following you, how do you know if it's the same person?

# Group Formation

- Break into groups of 3-4 students
- Collect
  - Your names
  - A project you'd potentially be interested in working on from the list
  - A project idea not from the list
  - Areas of computer science, AI, or robotics that interest you
  - Then email me this information
    - [hart@cs.utexas.edu](mailto:hart@cs.utexas.edu)

# Project Idea Recap

- Ideas
  - Imaging Turntable
  - Task Re-Entry
  - Drive Up and Say Hi
  - Object Delivery Follow-Up
  - New Arm / New Robot
  - Speech & Language Speed-Ups
  - TRI Challenge
- - Door Sign Classifier
  - Smart Obstacle Avoidance
  - Visual Localization
  - 3D Printer
  - Multi-Robot Communication
  - Elevator Navigation
  - Verbal Navigation Instructions
  - Getting to know you

# Instructions

- Break into groups of 4 students
- Collect
  - Your names
  - A project you'd potentially be interested in working on from the list
  - A project idea not from the list
  - Areas of computer science, AI, or robotics that interest you
  - Then email me this information
  - [hart@cs.utexas.edu](mailto:hart@cs.utexas.edu)