CS 309: Autonomous Intelligent Robotics FRI I

Lecture 4: AI Part 2 & C++ Part 2

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Today

- What is Artificial Intelligence? Part 2
- C++ Primer Part 2

Areas of Artificial Intelligence

- Planning & Scheduling
 - Related:
 - Problem Solving
 - Knowledge Representation and Reasoning
- Machine Learning
 - Classification
 - Regression
 - Clustering

Areas of Artificial Intelligence

- Natural Language Processing
- Computer Vision
 - And more broadly, perception
- Robotics

- Planning problems
 - An easy to picture planning problem is solving a maze



- Picture a robot in this maze
 - It runs a "search" algorithm
 - Up: Doesn't work
 - Left: Doesn't work
 - Right: Works!
 - Down: Doesn't work
 - "Search"
 - Repeat until you've solved the maze.
 - Storing each position and trying each move until you find a path through, so you can go back if you get stuck.



- More complicated & more abstract
 - The "agent" can do a set of actions:
 - Pick up block
 - Put down block
 - Stack block on another block
 - Stack block on table



- Scheduling Problems
 - Classic: Job Shop Scheduling
 - You have 'n' jobs and 'm' machines
 - How do you find the fastest schedule to complete the job?
 - Another Example
 - How do you make the most money on Superbowl ads?



Machine Learning

- Classification
 - Identifying a class that a datum fits into
 - Binary classification
 - Two classes
 - Often, "it is or isn't something."
 - Medical diagnosis
 - Multi-class classification (nary)
 - Image classification
 - It's a cat, or a dog, or a soda can



Machine Learning

- Multi-Class Example
 - YOLO
 - You Only Look Once



Machine Learning

- Regression
 - Given these parameters, what is the value of <blank>?
 - I want my car to go at this speed
 - I want to know the predicted value of a stock
- Clustering
 - These data are similar in some way





Natural Language Processing

- Parsing
 - Syntactic
 - The dog is in the yard.
 - The/DT dog/NN is/VBZ in/IN the/DT yard/NN
 - Semantic
 - in(yard,dog)
- Perceptual Grounding
 - Pairing percepts to semantics
 - For instance, teaching a robot what a can looks like, or the color red, or the word "heavy"

Natural Language Processing

- Sentiment analysis
 - Does this newspaper article say something positive or negative?
- Text summarization
 - Take a newspaper article, make 1-10 lines to summarize
- Image captioning
 - Look at a picture, tell me what is in it



[men (0.59)] [group (0.66)] [woman (0.64)] [people (0.89)] [holding (0.60)] [playing (0.61)] [tennis (0.69)] [court (0.51)] [standing (0.59)] [skis (0.58)] [street (0.52)] [man (0.77)] [skateboard (0.67)]

a group of people standing next to each other people stand outside a large ad for gap featuring a young boy



[person (0.55)] [street (0.53)] [holding (0.55)] [group (0.63)] [slope (0.51)] [standing (0.62)] [snow (0.91)] [skis (0.74)] [player (0.54)] [people (0.85)] [men (0.57)] [skiing (0.51)]

[skateboard (0.89)] [riding (0.75)] [tennis (0.74)] [trick (0.53)] [skate (0.52)] [woman (0.52)] [man (0.86)] [down (0.61)]

a group of people riding skis down a snow covered slope a guy on a skate board on the side of a ramp



[airplane (0.57)] [plane (0.58)] [kites (0.93)] [people (0.80)] [flying (0.93)] [man (0.57)] [beach (0.84)] [wave (0.61)] [sky (0.61)] [kite (0.74)] [field (0.75)]

a couple of people flying kites in a field people in a field flying different styles of kites



[parked (0.72)] [bench (0.63)] [truck (0.70)] [red (0.88)] [train (1.00)] [sitting (0.73)] [cars (0.58)] [traveling (0.52)] [grass (0.65)] [track (0.69)] [car (0.59)] [vellow (0.57)] [field (0.80)] [engine (0.56)] [down (0.54)] [tracks (0.94)]

a train traveling down train tracks near a field a red train is coming down the tracks



[umbrella (0.59)] [woman (0.52)] [ftre (0.96)] [hydrant (0.96)] [street (0.79)] [old (0.50)] [bench (0.81)] [building (0.75)] [standing (0.57)] [baseball (0.55)] [white (0.82)] [sitting (0.65)] [people (0.79)] [photo (0.53)] [black (0.84)] [kitchen (0.54)] [man (0.72)] [water (0.56)]

a black and white photo of a fire hydrant

a courtyard full of poles pigeons and garbage cans also has benches on either side of it one of which shows the back of a large person facin g in the direction of the pigeons



[horse (0.53)] [bear (0.71)] [elephant (0.99)] [elephants (0.95)] [brown (0.68)] [baby (0.62)] [walking (0.57)] [laying (0.61)] [man (0.57)] [standing (0.79)] [field (0.65)] [water (0.63)] [large (0.71)] [dirt (0.65)] [river (0.58)] a baby elephant standing next to each other on a field

elephants are playing together in a shallow watering hole



[man (0.59)] [beach (0.54)] [sky (0.53)] [bird (0.50)] [field (0.88)] [snow (0.86)] [mountain (0.59)] [standing (0.81)] [white (0.64)] [people (0.51)] [dog (0.60)] [cows (0.55)] [sheep (0.97)] [black (0.84)] [grass (0.64)] [horse (0.60)] [elephants (0.57)] [bear (0.81)]

a black bear standing on top of a grass covered field a couple of sheep standing up on a small hill



[bus (0.56)] [car (0.79)] [black (0.57)] [truck (0.86)] [street (0.57)] [bed (0.51)] [parked (0.55)] [dog (0.65)] [sitting (0.55)] [man (0.53)] [cat (0.72)] a dog sitting on top of a car a cat is lying on the hood of a black car



[street (0.89)] [truck (0.76)] [road (0.58)] [fire (0.95)] [hydrant (0.91)] [sitting (0.53)] [black (0.51)] [red (0.53)] [parking (0.69)] [parked (0.82)] [sign (0.78)] a fire hydrant on the side of a road

two signs with arrows pointing to each other for detour



steps (voo) jating (voo) skateboard (op) jakateboarder (0.76) j (doing (0.65)) [skate (0.64)] [ramp (0.54)] [beard (0.51)] street (0.79) [riding (0.73)] [motorcycle (0.59)] [person (0.54)] [people (0.57)] man (0.91)] [trick (0.78)] [parked (0.51)] [horse (0.53)] [trick (0.55)]

a man doing a trick on a skateboard a skateboarder is is mid air performing a stunt



[monitors (0.56)] [laptop (0.97)] [table (0.74)] [open (0.71)] [sitting (0.61)] [station (0.52)] [desk (0.97)] [computer (0.94)] [keyboard (0.68)] [computers (0.65)] [tv (0.54)] [television (0.50)] [monitor (0.69)]

an open laptop computer sitting on top of a desk two computers are shown together on a desk



tennis (065)) (holding (053)) (field (059)) (ball (079)) (court (052)) (boy (0.51)) baseball (0.97)) (player (083)) (bat (082)) (man (080)) (playing (0.65)) (game (0.60)) a baseball player swinging a bat at a ball a boy is playing with a baseball bat

Computer Vision

- Image Recognition
 - Identify image contents
 - YOLO
- Stereo Reconstruction
 - Given 2 images, reconstruct
 3D scene
- Segmentation
 - Pick apart the pieces of an image
- Edge Detection

- Shakey the robot
 - Stanford Research Institute
 - Now SRI international
 - 1966
 - Simple computer vision
 - Navigation in multiple rooms
 - Blocks
 - Planning in STRIPS
 - Stanford Research Institute
 Planning System
 - In the next few lectures, we will learn about STRIPS in detail



- Waseda WABOT
 - First full-scale humanoid
 - 1967
- Kuka Robots
 - 1970s
 - Used in automotive production



- Genghis
 - 1989
 - Inexpensive, tested gait patterns

- No Hands Across America
 - CMU NavLab
 - 1995!!





- Cog
 - MIT
 - Late 90s, early 00's
 - An attempt to emulate human-like intelligence and human development



- DARPA Grand
 Challenge
 - Autonomous vehicle race across Mojave Desert
 - Kicked off autonomous vehicles commercially



- Androids
 - Geminoid



- Erica

 https://www.youtube.com/watch? v=oRlwvLubFxg



• A Rock Paper Scissors Robot • https://www.youtube.com/watch?v=3nxjjztQKtY

- Honda
 - ASIMO
- Toyota
 - Partner Robot
 - Human-Support Robot (HSR)



• Building-Wide Intelligence



On to C++

- We will talk a LOT about robots and AI in this class, but we need to move on to some C++
- We will put off make/cmake this lecture to focus more on C++

Hello World!

- Hello World is kind of a traditional programming exercise to demonstrate the basics of a programming language.
 - C & C++ versions of this look similar, but different
- Exercise Objectives:
 - #include
 - main()
 - printf/std::cout
 - return
 - Basic syntax
 - Invoking the compiler

g++

- GNU c++ compiler
- G++ <input> -o